User Story: As a tester, I want to download the Green2Go app from the app store for my iOS or Android phone.(Luciano)

Manual (iOS):

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| **Step** | **Action** | **Expected Result** | **Actual Result**  **P/F** |
| 1. | Open the App Store app and search for “Test Flight” and download the app. | Test Flight app installed to your iOS device. |  |
| 2. | Open the Test Flight app and press the continue button and accept the terms and conditions. | An initial start up screen will appear prompted with a continue button followed by the terms and condition screen prompted to accept. After accepting the screen body is white and says “No Apps Available to Test” |  |
| 3. | In the top right corner click on the Redeem button and enter the TestFlight invitation code.  Or(Invitation through Email)  Go into the invitation email for the Green2Go app and click “Start Testing” and click install. | The Green2Go app will be installed to your device and ready to use. |  |

Manual (Android):

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| --- | --- | --- | --- |
| **Step** | **Action** | **Expected Result** | **Actual Result**  **P/F** |
| 1. | Open the Google Play Store app and search for “Google Play Console” and download the app. | Google Play Store app installed to your iOS device. |  |
| 2. | Open the Google Play Console app and click SIGN IN. | Signed into Google Play Console |  |
| 3. | Go into the invitation email for the Green2Go app and download the app when you get redirected to the Google Play Console. | The Green2Go app will be installed to your device and ready to use. |  |

User Story: As a user, I want to register for the Green2Go app using my Stonehill email address. (Dylan)

Manual:

(whole process done correctly)

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| **Step** | **Action** | **Expected Result** | **Actual Result**  **P/F** |
| 1. | On the opening login screen, select “Don’t have an account? Sign up here!” | Sign up page opens |  |
| 2. | On the sign up page, complete all fields and click “Sign Up” | Welcome page opens AND verification is sent to email used to sign up (Stonehill email) |  |
| 3. | Enter verification code from email into “Enter code here” field on Welcome Page and click Submit. | Homepage opens |  |

(expired verification code)

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| **Step** | **Action** | **Expected Result** | **Actual Result**  **P/F** |
| 1. | On the opening login screen, select “Don’t have an account? Sign up here!” | Sign up page opens |  |
| 2. | On the sign up page, complete all fields and click “Sign Up” | Welcome page opens AND verification is sent to email used to sign up (Stonehill email) |  |
| 3. | Wait 10 minutes, and then enter verification code | Pop-Up appears saying the code is expired |  |
| 4. | Click “Request new code” on Welcome Page. | New verification code is sent to email (Stonehill email) |  |
| 5. | Enter new verification code from email into “Enter code here” field on Welcome Page and click Submit. | Homepage opens |  |

User Story: As a user, I want to check out a container using the app.(Shawn)

Manual:

(container not checked out):

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| --- | --- | --- | --- |
| **Step** | **Action** | **Expected Result** | **Actual Result**  **P/F** |
| 1. | Click the button on the interface to open the QR scanner. | QR code scanner opens up, using the device’s camera |  |
| 2. | Point camera at QR code, and scan it | The container should be checked out, and registered to the account of the scanning student. A popup window indicates this to the user. |  |

(container checked out already):

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| --- | --- | --- | --- |
| **Step** | **Action** | **Expected Result** | **Actual Result**  **P/F** |
| 1. | Click the button on the interface to open the QR scanner. | QR code scanner opens up, using the device’s camera |  |
| 2. | Point camera at QR code, and scan it | A popup window informs the user that someone else has already checked out the container. Container assignment remains unchanged. |  |

(QR code does not belong to container)

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| **Step** | **Action** | **Expected Result** | **Actual Result**  **P/F** |
| 1. | Click the button on the interface to open the QR scanner. | QR code scanner opens up, using the device’s camera |  |
| 2. | Point camera at QR code, and scan it | A popup window informs the user that the QR code is not tied to a container. |  |